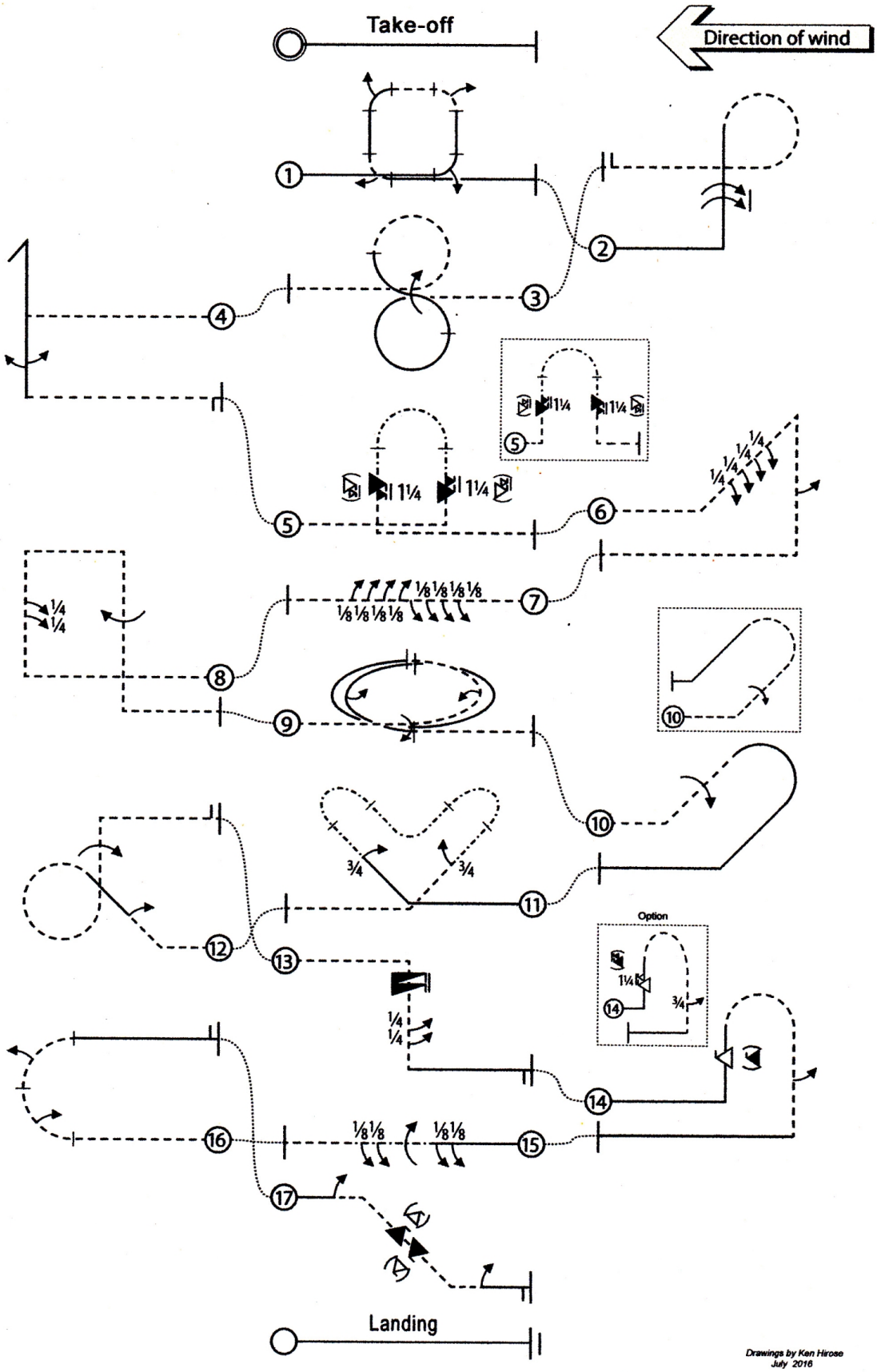
FINAL SCHEDULE F-19 (2018-2019)



Drawings by Ken Hirose
July 2016

PRELIMINARY SCHEDULE P-19 (2018-2019) **K-Factor**

F-19.01 Square Loop with ½ roll integrated, ½ roll integrated, ½ roll integrated, ½ roll integrated	**K 4**
F-19.02 Figure 9 with two rolls	**K 3**
F-19.03 Vertical 8 with roll integrated	**K 5**
F-19.04 Stall Turn with consecutive ½ rolls in opposite directions	**K 3**
F-19.05 Push-Knife-Edge-Push Humpty-Bump with 1 ¼ snap-roll, 1 ¼ snap-roll	**K 6**
F-19.06 Shark Fin with four consecutive ¼ rolls, ½ roll	**K 3**
F-19.07 Roll Combination with four 1/8 rolls, four 1/8 rolls in opposite direction	**K 4**
F-19.08 Top Hat with two consecutive ¼ rolls, roll	**K 3**
F-19.09 Two Horizontal Circles with ½ roll to the inside integrated, roll integrated in opposite direction, ½ roll integrated in opposite direction	**K 6**
F-19.10 Trombone with roll	**K 2**
F.19.11 Double Fighter Turn with ¾ roll, ¾ roll	**K 6**
F-19.12 Inverted Figure Et with ½ roll, roll	**K 4**
F-19.13 Inverted Spin with two turns, two consecutive ¼ rolls	**K 4**
F-19.14 Pull-Push-Pull Humpty-Bump with snap-roll, ½ roll (Option: with 1 ¼ snap-roll, ¾ roll)	**K 4**
F-19.15 Roll Combination with consecutive two 1/8 rolls, roll in opposite direction, consecutive two 1/8 rolls in opposite direction	**K 4**
F-19.16 Half Loop with two ½ rolls in opposite directions integrated	**K 4**
F-19.17 45° Downline with consecutive ½ roll, two snap-rolls in opposite directions, ½ roll	**K 5**

Total K = 70

FINAL SCHEDULE F-19 (2018-2019)

F-19.01 Square Loop with ½ roll integrated, ½ roll integrated, ½ roll integrated, ½ roll integrated
From upright, perform a square loop while performing a ½ roll integrated in each corner, exit upright.

F-19.02 Figure 9 with two rolls
From upright, pull through a ¼ loop into a vertical upline, perform two continuous rolls, push through a ¾ loop, exit inverted.

F-19.03 Vertical 8 with roll integrated
From inverted, pull through a loop, pull through another loop while performing a roll integrated in the last 90° of the first loop and in the first 90° of the second loop, exit inverted.

F-19.04 Stall Turn with consecutive ½ rolls in opposite directions
From inverted, push through a ¼ loop into a vertical upline, perform a stall turn in a vertical downline, perform consecutively two ½ rolls in opposite directions, push through a ¼ loop, exit inverted.

F-19.05 Push-Knife-Edge-Push Humpty-Bump with 1 ¼ snap-roll, 1 ¼ snap-roll
From inverted, push through a ¼ loop into a vertical upline, perform a 1 ¼ snap-roll, perform a ½ knife-edge loop into a vertical downline, perform a 1 ¼ snap-roll, push through a ¼ loop, exit inverted.

F-19.06 Shark Fin with four consecutive ¼ rolls, ½ roll
From inverted, push through a 1/8 loop into a 45° upline, perform consecutively four ¼ rolls, pull through a 3/8 loop into a vertical downline, perform a ½ roll, push through a ¼ loop, exit inverted.

F-19.07 Roll Combination with four 1/8 rolls, four 1/8 rolls in opposite direction
From inverted, perform consecutively four 1/8 rolls and four 1/8 rolls in opposite direction, exit inverted.

F-19.08 Top Hat with two consecutive ¼ rolls, roll
From inverted, push through a ¼ loop into a vertical upline, perform consecutively two ¼ rolls, pull through a 1/4 loop into inverted flight, pull through a ¼ loop into a vertical downline, perform a roll, push through a ¼ loop, exit inverted.

F-19.09 Two Horizontal Circles with ½ roll to the inside integrated, roll integrated in opposite direction, ½ roll integrated in opposite direction
From Inverted, perform two horizontal circles with a ½ roll to the inside integrated in the first 180°, a roll integrated in the following 360° in opposite direction, a ½ roll integrated in the final 180° in opposite direction, exit inverted.

F-19.10 Trombone with roll
From inverted, push through a 1/8 loop into a 45° upline, perform a roll, pull or push through a ½ loop into a 45° downline, pull through a 1/8 loop, exit upright.

F.19.11 Double Fighter Turn with ¾ roll, ¾ roll
From upright, pull through a 1/8 loop into a 45° upline, perform a ¾ roll, push through a ½ knife-edge circle into a 45° downline, perform a ¼ knife-edge loop into a 45° upline, push through a ½ knife-edge circle into a 45° downline, perform a ¾ roll, push through a 1/8 loop, exit inverted.

F-19.12 Inverted Figure Et with ½ roll, roll
From inverted, push through a 1/8 loop into a 45° upline, perform a ½ roll, push through a 7/8 loop into a vertical upline, perform a roll, pull through a ¼ loop, exit inverted.

F-19.13 Inverted Spin with two turns, two consecutive ¼ rolls
From inverted, perform an inverted spin with two turns, perform a vertical downline, perform consecutively two ¼ rolls, pull through a ¼ loop, exit upright.

F-19.14 Pull-Push-Pull Humpty-Bump with snap-roll, ½ roll (Option: with 1 ¼ snap-roll, ¾ roll)
From upright, pull through a ¼ loop into a vertical upline, perform a snap-roll, push through a ½ loop into a vertical downline, perform a ½ roll, pull through a ¼ loop, exit upright.
Option: From upright, pull through a ¼ loop into a vertical upline, perform a 1 ¼ snap-roll, push through a ½ loop into a vertical downline, perform a ¾ roll, pull through a ¼ loop, exit upright.

F-19.15 Roll Combination with consecutive two 1/8 rolls, roll in opposite direction, consecutive two 1/8 rolls in opposite direction
From upright, perform consecutively two 1/8 rolls, a roll in opposite direction, two 1/8 rolls in opposite direction, exit inverted.

F-19.16 Half Loop with two ½ rolls in opposite directions integrated
From inverted, push through a 1/2 loop while performing a ½ roll integrated in the first 90° and a ½ roll in opposite direction integrated in the second 90°, exit upright

F-19.17 45° Downline with consecutive ½ roll, two snap-rolls in opposite directions, ½ roll
From upright, perform a ½ roll, pull through a 1/8 loop into a 45° downline, perform consecutively two snap-rolls in opposite directions, push through a 1/8 loop, perform a ½ roll, exit upright.